
Subject: WARNINGS: LOG -> empty statement in RELEASE

Posted by [kohait00](#) on Wed, 30 Mar 2011 09:09:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

hi all, LOG yields some warning in if statements when RELEASE.
change to:

```
diff --git a/bazaar/Urr/Urr.h b/bazaar/Urr/Urr.h
```

```
index 3bec7c3..3ca50ac 100644
```

```
--- a/bazaar/Urr/Urr.h
```

```
+++ b/bazaar/Urr/Urr.h
```

```
@@ -32,7 +32,7 @@ inline int b_sendto(
```

```
) {
```

```
    Sleep(rand() % 10);
```

```
    int bug = rand() % 10;
```

```
- if(bug == 0) LOG("[Emulated drop]");
```

```
+ if(bug == 0) { LOG("[Emulated drop]"); }
```

```
    return bug ? sendto(s, buf, len, flags, to, tolen) : 0;
```

```
}
```

```
diff --git a/uppsrc/Core/Debug.cpp b/uppsrc/Core/Debug.cpp
```

```
index fe4b239..9b469e9 100644
```

```
--- a/uppsrc/Core/Debug.cpp
```

```
+++ b/uppsrc/Core/Debug.cpp
```

```
@@ -230,7 +230,7 @@ void DeleteUsrLog()
```

```
{
```

```
    else {
```

```
        if(susrlog && !UsrLogStream().Delete())
```

```
-    LOG("Unable to delete UsrLog, " << GetLastErrorMessage());
```

```
+ { LOG("Unable to delete UsrLog, " << GetLastErrorMessage()); }
```

```
    susrlog = false;
```

```
}
```

```
}
```