Subject: Re: DropGrid improvement proposals Posted by koldo on Mon, 04 Apr 2011 11:14:56 GMT

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Hello Daniel

Great!

In addition, by default null\_action var is set to true, so doing a SetData(Null) forces a call to WhenAction.

As in U++ WhenAction is used AFAIK only when there is direct user interaction (mouse or keyboard), could you check it?