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Subject: Re: How to get top and left position of top window

Posted by [dolik.rce](#) on Mon, 04 Apr 2011 16:29:11 GMT

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nneilson wrote on Sun, 03 April 2011 18:14I had to do a a search with Windows file explorer for "rect" (not case sensitive) and search each file with Notepad++ and finally found "GetRect().left;" and ended with this: `int leftP = GetRect().left;`

`int topP = GetRect().top;`

Then it was a simple and straight forward implementation. Why don't you use theide search functions? E.g. Ctrl+Shift+F for search in files. Also, searching help or this webpage (via the google search box on the left, below menu) is a good idea. Reading Ctrl reference (which you should read just after reading TopWindow reference, since TopWindow inherits from Ctrl) would give you the answer in 15 minutes top.

nneilson wrote on Sun, 03 April 2011 18:14I have three computers I use to test with and all have a dual boot with Ubuntu so the Upp window was in 6 slightly different positions. I don't release as finished something like that.

I don't fully understand this... Do you mean that each computer and each OS gives different placement? With default setting or with the position taken from the stored configuration? Also, why do you think it is wrong? There is a lot of factors that influence this: window manager settings, gnome/windows panel width, monitor size etc... If you wish to achieve the same position on all systems (which is IMHO the least important part of design), you can use fixed window size and call `CenterScreen()` method.

nneilson wrote on Sun, 03 April 2011 18:14I don't know anything about "TopWindow::SerializePlacement".

When this is explained with a simple example in the Help docs I may try it. It IS documented. The description is in the first place where you should look for such function: in the TopWindow reference. There is also an article on saving configuration and even more info can be found on the forum. We all know that U++ documentation is not 100%, but this is not the case. TopWindow, Ctrl and other parts of CtrlCore are very well documented.

Honza

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