Subject: CanClose? Mechanism to prompt user to save edits
Posted by Lance on Sun, 10 Apr 2011 02:57:57 GMT

In windows or certain language on Win32, before a window/container is closed, it query whether the window can be closed thus give a chance for the program to determine whether there are unsaved work, and check if the end user wants to save his/her work, discard it, or even cancel the close action (might be by accident).

What's the equivalence in U++?

I did some test in U++. I open some files (some are the essential libary files), and make some changes and click the little square on the tab. It silently decides to save the possibly unintentional changes and closes the current tab. I am afraid this is too bold; the traditional Windows' way, user consent before action, is more reasonable IMHO.

Thanks,
Lance