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Subject: Re: unicode input in edit ctrls

Posted by [mirek](#) on Thu, 11 May 2006 19:59:04 GMT

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ngducviet wrote on Wed, 10 May 2006 05:01Hi,

My problem:

I am using a unicode-enable keyboard driver for typing vietnamese words in edit ctrl, it is OK when typing them in MFC's edit ctrl, but in U++ it is different, suppose I have vietnamese words:

expected one.

Viet

Well, this is a little bit hard to resolve without having your Win version...

Basically, U++ accepts UNICODE that comes from Win32, and uses Win32 UNICODE output on the screen. It is really weird what went wrong here...

I have just tried to copy/paste the text above into U++ editfield and everything seems ok (please, try that too). That would point to input...

Hacking U++ is easy. The relevant code for this is in CtrlCore/CtrlKbd.cpp; Ctrl::DispatchKey at line 39. I believe that placing some LOGs there should reveal whether U++ is accepting / routing the right unicodes... (I cannot do that here because I do not have vietnamese kbd

Mirek