Subject: Re: Rect_<T>::SetNull not correct for Rectf (Rect_<double>) Posted by kohait00 on Tue, 12 Apr 2011 07:44:03 GMT View Forum Message <> Reply to Message

the question is which of the 2 API calls is the right one. since currently there are the 2.

this recently added approach is one similar to Size..

so it probably should be sth like

```
template <>
inline Rect_<double>::Rect_(const Nuller&) {
   SetNull();
}
```

it seems as if there is some duplicated code

EDIT:

the problem seems to be that Rect_<double> seems to need a different Null handling

EDIT: mirek could clear up why Rect_<double> needs extra treatment (i imagine because of Ctrl drawing handling)

but maybe the above approach could be generalized for both

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