Subject: Re: BUG? ImageOp's not HotSpot aware Posted by mirek on Sat, 16 Apr 2011 18:50:27 GMT

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kohait00 wrote on Sun, 10 April 2011 09:57what do you suggest? sth *should* be done with the hotspots.

at least with Colorize()...

Well, Colorize transfers hotspots.

Frankly, I do not think this issue is that much important. But I agree it should be sorted out for completness.

Quote:

in what 'way' are the hotspots visible? i always thought it makes its appearance in stretching on buttons and the like only..

That makes them visible, does not it?

Mirroring image and leaving hotspot in the same place yields invalid results for stretching.

Needless to say, there is no good solution for this anyway, because hotspots can be used for mouse cursors too, so we cannot both fix 'negative rectangle' issue and mouse cursor hotspot...