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Subject: Re: Proposed change to U++ to allow owning children.

Posted by [Lance](#) on Tue, 19 Apr 2011 04:00:56 GMT

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We'll probably not going to see owned children in Upp any time soon. But this problem HAS been elegantly solved: Interface similar to `Array::Create<ChildType>()` to avoid end user having to use new operator; virtually no additional cost except a couple of cpu cycles; no existing code will be broken.

Please let me know if I am wrong

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