
Subject: Re: FIX: ArrayCtrl to support Style
Posted by [kohait00](#) on Tue, 19 Apr 2011 07:21:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

dont want to argue with you about this issue. i only propose.
EvenRowColor and OddRowColor could still remain as statics in terms of definition of the colors,
but their place to store it would change (into Style instance).

i mean sth like this:

```
ArrayCtrl.h
static inline void EvenRowColor(Color& paper, Color& ink) { paper = Blend(SColorMark,
SColorPaper, 220); ink = SColorText; }
static inline void OddRowColor(Color& paper, Color& ink) { paper = SColorInfo; ink =
SColorText; }
```

somewhere where EvenRowColor needed
ArrayCtrl::Style st; //.h

```
//.cpp, ctor
st = ArrayCtrl::StyleDefault();
ArrayCtrl::EvenRowColor(st.evenpaper, st.evenink);
list.SetStyle(st);
```

which is more code ofcourse but renders ArrayCtrl as stylable where needed.
