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Subject: Re: Esc: maps nested in arrays and vice versa - underdevelopment or a bug?

Posted by [fudadmin](#) on Fri, 12 May 2006 22:38:45 GMT

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Anyway, the difference in Ultimate++ is:

"Don't mess up your maps (and structures) with unquoted keys"...

When you accept that as a fact you can use them a little...

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