
Subject: Re: Restoring TrayIcon control
Posted by [lucpolak](#) on Tue, 26 Apr 2011 14:25:19 GMT
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Hello,

nobody can helps me ?

I'm trying to understand the mecanism of UPP windows and it's not easy .

I'm find in the Win32Wnd.cpp the main WndProc witch enables me to initialize correctly my WM_TASKBARCREATED variable. This piece of code works fine and catch correctly the explorer.exe crashes :

```
LRESULT CALLBACK Ctrl::WndProc(HWND hWnd, UINT message, WPARAM wParam,
LPARAM lParam)
{
    if (message == WM_CREATE)
    {
        WM_TASKBARCREATED = RegisterWindowMessageA("TaskbarCreated") ;
        ELOG("Ctrl::TASKBARCREATED = "<<WM_TASKBARCREATED);
    }

    if (message == WM_TASKBARCREATED)
    {
        ELOG("Ctrl::TASKBARCREATED");
        // How can i translate and recreate order to the TrayIcon class ?
    }
    [...]
```

But how can I recreate tray icon when the message WM_TASKBARCREATED is received ????

How can i Translate this message to the TrayIcon::WindowProc ????

HElps Helps helps

Lucas
