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Subject: Re: Restoring TrayIcon control [SOLVED]  
Posted by [lucpolak](#) on Tue, 26 Apr 2011 15:20:21 GMT  
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After a long time, i've found the solution :

In CtrlCore, add a static variable to the class Ctrl to store the value of Windows Message TaskbarCreated :

```
[...]  
#ifdef PLATFORM_WIN32  
    static UINT WM_TASKBARCREATED;  
#endif  
  
    static LRESULT CALLBACK WndProc(HWND hWnd, UINT message, WPARAM wParam,  
    LPARAM lParam);
```

In Win32Wnd.cpp, initialize this static variable :

```
static bool sFinished;  
  
UINT Ctrl::WM_TASKBARCREATED = 0;  
[...]
```

And in the WndProc function, Register the TaskbarCreated Message :

```
if (message == WM_CREATE)  
{  
    WM_TASKBARCREATED = RegisterWindowMessageA("TaskbarCreated") ;  
    ELOG("Ctrl::TASKBARCREATED = "<<WM_TASKBARCREATED);  
}
```

Finally, in the TrayIconWin32.cpp, restore the icon if needed :

```
LRESULT TrayIcon::WindowProc(UINT message, WPARAM wParam, LPARAM lParam)  
{  
    if (message == WM_TASKBARCREATED)  
    {  
        RLOG("TrayIcon::WM_TASKBARCREATED");  
        visible = false;  
        Show();  
    }  
    else if(message == UM_TASKBAR_)
```

[...]

So, can you integrate it in the next revision of Upp ?

Thanks,

Lucas

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