

---

Subject: Re: Printing a Layout  
Posted by [mirek](#) on Fri, 29 Apr 2011 09:22:32 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

No. It is not intended for such usage.

BTW, what you are trying to do here is not printing layout, but resulting dialog. This might work partially, but you need to use one of

```
void DrawCtrl(Draw& w, int x = 0, int y = 0);  
void DrawCtrlWithParent(Draw& w, int x = 0, int y = 0);
```

for this task (the reason is that some parts of widget are normally drawn via chameleon using host platform widget drawing code, which only supports screen in this scenario, so above functions in fact paint through conversion to raster).

Mirek

---