Subject: Re: Loading 16 bits per channel Tiff files
Posted by tojocky on Fri, 29 Apr 2011 11:45:14 GMT
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TimCoventry wrote on Mon, 03 January 2011 21:05Hi Honza,

Thanks for the quick response. I will look into the TIFFReadScanline and TIFFReadTile functions.
The libtiff link looks quite usefull.

Regards,
Tim

Hello Tim,

Did you resolve with 16bit tif image?

Have you an example with U++?

Thank you in advance!