
Subject: Appearance errors in HelloWorld app build with MSVC++ 10

Posted by [Dolphin](#) on Thu, 05 May 2011 07:16:56 GMT

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Hello there,

currently I'm trying to build up a development environment on Windows for building apps that base on U++.

I want to use Visual C++ 2010 Express as development IDE. Since there are no VC++ project files to build U++ from source, I currently setting up a CMake build environment to build the VC++ project and solution files automatically.

So far I have managed to build the HelloWorld example and the necessary dependencies in U++. But when I run the HelloWorld app, I have strange graphical errors, especially in the menu, menu bar and status bar. The background is black and I can only read the menu item texts, when I hover over them with the mouse cursor. The background color of the Window is different too (light gray vs. dark gray).

If I build the HelloWorld app with TheIDE I don't have this error.

What I'm doing wrong here (beside on not using TheIDE)? Currently I have no clue how to fix it.

File Attachments

1) [appearance_error_helloworld_msvc10.png](#), downloaded 663 times
