
Subject: Re: FIX: UPP::Scan returns int64 for INT_V
Posted by [mirek](#) on Fri, 06 May 2011 07:58:31 GMT
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kohait00 wrote on Tue, 03 May 2011 05:04got a compromise

fix it in EditMinMax, so all the Editors cope with their associated datatypes in the right way.

EditCtrl.h:254

```
+ Value      GetData() const          { return DataType(EditField::GetData()); }
```

attached are the Convert Files, with some missing wchar stuff only, which is independant of that fix..

I do not know - I see this as introducing bad practice. IMO, you should not depend on this. This change will make it possible to depend on internal type in SOME scenarios - but you would be bitten hard and more unexpectedly in other situation.