
Subject: Re: Core: Null handling incoherent?

Posted by [kohait00](#) on Fri, 06 May 2011 08:43:00 GMT

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that's why i tried a second version using the Null assignment (see the second patch) as the the global SetNull usage. the SetNull method as part of class interface besides IsNullInstance and Nuller ctor is not needed in that way.. it's kind a same approach as with global IsNull template.

the global template SetNull would be used by RichValue<> in GetNull(), which prevented the compile for the custom RichValue<float>.. since i couldnt specify additional operator float() in the Nuller (the idea of a template T() operator for Nuller is not practical for ambiguity reasons).

the IsNullInstance question was why there is no unique version of IsNull API inside Value handled classes. sometimes they are IsNullInstance (which is dictated by IsNull<>) and sometimes it's IsNull, where a template specialisation is needed, like in Font..
is it legacy or should it be unified?
