
Subject: v8 JavaScript in U++

Posted by [tojocky](#) on Mon, 09 May 2011 11:06:51 GMT

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Hello All,

v8 JavaScript can be integrated in U++.

I use shared library of v8 because it take less space.

I have attached a simple example with screen shot.

To run this example need to have a builded v8 3.3.4.0, add in include folders v8.lib (for windows) and run.

To run a simple JavaScript code is simple:

```
V8JS::Locker locker;  
V8JS::HandleValue result = curr_V8JS.Execute(CodeForExecution.GetData());  
if(curr_V8JS.IsError()){  
    PromptOK(DeQtff(Format("JavaScriptError: %s", curr_V8JS.GetLastError())));  
}
```

I added some functions(system.write(), alert(), ...) and handlers(onexit());

Any comment are welcome.

File Attachments

1) [v8_test.PNG](#), downloaded 1040 times
