
Subject: Re: menu Tree

Posted by [nneilson](#) on Sat, 14 May 2011 16:10:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks Sender Ghost, I will try
label.SetLabel("Some informative text");

I got something to work in the mean time but the SetLabel may be better and less code.

Rather than clicking on 1L to turn on the layer that includes all in the text, which I wanted, one of the names in the text needs to be clicked.

Neil
