Subject: Re: What is the status of IPv6 support?
Posted by cbpporter on Mon, 23 May 2011 08:05:57 GMT

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Sorry for the late reply. Here's the problem: our company is transitioning over to IPV6 for its entire product range and this is a monumental task. So I could only spare a little time on this task, and once I fixed the issues that prevented me from using U++ as an IPV6 client I could not find time to develop support for server mode also. I can't do it in my free time on non work related tasks because I don't have access to any non IPV6 networks.

But I'll share here the changes I've made. They look hacky but were very thoroughly tested in GUI and automated test mode.

File Attachments
1) socket.h, downloaded 459 times
2) socket.cpp, downloaded 469 times
3) httpcli.cpp, downloaded 436 times