
Subject: Appearance problem in TabCtrl

Posted by [qapko](#) on Tue, 24 May 2011 14:25:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello,

I have appearance problem in TabCtrl on one machine running Windows XP using Ultimate++ 3211. Problem appears after setting transparent (opaque) image to a tab using `tab.GetItem(index).SetImage(...)`. Then after switching through the tabs it looks like this:

The mess in the last tab is certainly a distorted square from the first tab.

I can't reproduce the problem in a small test application but after some research I finally found something interesting. In file `ImageWin32.cpp` I've changed this one line in `Image::Data::PaintImp` method and it helped:

```
if(GetKind() == IMAGE_OPAQUE && paintcount == 0 && sr == Rect(sz) && IsWinNT() &&
w.IsGui()) {
    LTIMING("Image Opaque direct set");
    SetSurface(w, x, y, sz.cx, sz.cy, buffer);
// paintcount++; /* removing this line helped */
    return;
}
```

I still do not understand the issue completely but if you have any idea as how should I continue with the research I would appreciate it.

Thank you for your help and have a nice day

Gabi

File Attachments

1) [tabctrl.png](#), downloaded 1160 times
