Hello,

I have appearance problem in TabCtrl on one machine running Windows XP using Ultimate++ 3211. Problem appears after setting transparent (opaque) image to a tab using tab.GetItem(index).SetImage(...). Then after switching through the tabs it looks like this:

The mess in the last tab is certainly a distorted square from the first tab.
I can't reproduce the problem in a small test application but after some research I finally found something interesting. In file ImageWin32.cpp I've changed this one line in Image::Data::PaintImp method and it helped:

```
 if(GetKind() == IMAGE_OPAQUE && paintcount == 0 && sr == Rect(sz) && IsWinNT() &&
w.IsGui()) {
  LTIMING("Image Opaque direct set");
  SetSurface(w, x, y, sz.cx, sz.cy, buffer);
//  paintcount++;  /* removing this line helped */
  return;
 }
```

I still do not understand the issue completely but if you have any idea as how should I continue with the research I would appreciate it.

Thank you for your help and have a nice day

Gabi

File Attachments
1) tabctrl.png, downloaded 1228 times