Hello Jibe

As far as I know there are no .usc document.

However I was not completely right about Layout Designer. See this code. It is a little bit overcomplex for this example, but it is rather easy

```
ctrl StaticRectangle {
 group "Static";

 GetMinSize() { return Size(0, 0); }
 GetStdSize() { return Size(64, 24); }

 bool IsSquare = false;
 int SetWidth = 1;
 Color SetColor = :SBlack;
 Color SetBackground = Null;

 Paint(w) {
  r = GetRect();
  width = r.right - r.left;
  if (.IsSquare)
   height = r.right - r.left;
  else
   height = r.bottom - r.top;
  w.DrawRect(r.left, r.top, width, height, .SetBackground);
  w.DrawRect(r.left, r.top, width, .SetWidth, .SetColor);
  w.DrawRect(r.right - .SetWidth, r.top, .SetWidth, height, .SetColor);
  w.DrawRect(r.left, r.top + height - .SetWidth, width, .SetWidth, .SetColor);
  w.DrawRect(r.left, r.top, .SetWidth, height, .SetColor);
 }
}
```

If the programmer chooses IsSquare = true in Layout Designer, s/he will obtain these possibilities:

As you can see, Layout Designeer does not let you draw outside Control boundaries.

File Attachments
1) dib.PNG, downloaded 798 times