
Subject: Re: MSVC 10 to Upp conversion
Posted by [nneilson](#) on Wed, 01 Jun 2011 09:29:36 GMT
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Here are a few of the errors I am getting.
I have everything linked I can think of, include, lib, bin
These all seem to be in FWtools and I shouldn't have to get in there and change code.
Maybe it's time to give this attempt a rest.

Tiler.obj : error LNK2001: unresolved external symbol "public: class GDALDataset * __thiscall GDALDri
ver::Create(char const *,int,int,int,enum GDALDataType,char * *)" (
?Create@GDALDriver@@@QAEPAVGDAL
Dataset@@@PBDHHHW4GDALDataType@@@PAPAD@Z)
Overviews.obj : error LNK2019: unresolved external symbol "public: enum GDALDataType
__thiscall GDALR
asterBand::GetRasterDataType(void)" (
?GetRasterDataType@GDALRasterBand@@@QAE?AW4GDALDataType@@@XZ)
referenced in function "protected: void __thiscall Overviews::BuildOverviewsR(class
TileTree::Node
e *,int,int,int)" (?BuildOverviewsR@Overviews@@@IAEXPVNode@TileTree@@@HHH@Z)
TileProcessor.obj : error LNK2001: unresolved external symbol "public: enum GDALDataType
__thiscall G
DALRasterBand::GetRasterDataType(void)" (
?GetRasterDataType@GDALRasterBand@@@QAE?AW4GDALDataType@@@
XZ)
Overviews.obj : error LNK2019: unresolved external symbol "public: class GDALRasterBand *
__thiscall
GDALDataset::GetRasterBand(int)" (
?GetRasterBand@GDALDataset@@@QAEPAVGDALRasterBand@@@H@Z) referenc
ed in function "protected: void __thiscall Overviews::BuildOverviewsR(class TileTree::Node *,int,
int,int)" (?BuildOverviewsR@Overviews@@@IAEXPVNode@TileTree@@@HHH@Z)
TileProcessor.obj : error LNK2001: unresolved external symbol "public: class GDALRasterBand *
__thisc
all GDALDataset::GetRasterBand(int)" (
?GetRasterBand@GDALDataset@@@QAEPAVGDALRasterBand@@@H@Z)
Tiler.obj : error LNK2001: unresolved external symbol "public: class GDALRasterBand * __thiscall
GDAL
Dataset::GetRasterBand(int)" (
?GetRasterBand@GDALDataset@@@QAEPAVGDALRasterBand@@@H@Z)
Overviews.obj : error LNK2019: unresolved external symbol "public: int __thiscall
GDALDataset::GetRas
terCount(void)" (?GetRasterCount@GDALDataset@@@QAEHXZ) referenced in function
"protected: void __t
hiscall Overviews::BuildOverviewsR(class TileTree::Node *,int,int,int)" (
?BuildOverviewsR@Overvie
ws@@@IAEXPVNode@TileTree@@@HHH@Z)
TileProcessor.obj : error LNK2001: unresolved external symbol "public: int __thiscall

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GDALDataset::Get
  tRasterCount(void)" (?GetRasterCount@GDALDataset@@QAEHXZ)
Warper.obj : error LNK2001: unresolved external symbol "public: int __thiscall
GDALDataset::GetRaster
  Count(void)" (?GetRasterCount@GDALDataset@@QAEHXZ)
Overviews.obj : error LNK2019: unresolved external symbol "public: int __thiscall
GDALDataset::GetRasterYSize(void)" (?GetRasterYSize@GDALDataset@@QAEHXZ) referenced in function
"protected: void __thiscall Overviews::BuildOverviewsR(class TileTree::Node *,int,int,int)"
(?BuildOverviewsR@Overviews@@IAEXPVNode@TileTree@@HH@Z)
TileProcessor.obj : error LNK2001: unresolved external symbol "public: int __thiscall
GDALDataset::GetRasterXSize(void)" (?GetRasterXSize@GDALDataset@@QAEHXZ) referenced in function
"protected: void __thiscall Overviews::BuildOverviewsR(class TileTree::Node *,int,int,int)"
(?BuildOverviewsR@Overviews@@IAEXPVNode@TileTree@@HH@Z)
TileProcessor.obj : error LNK2001: unresolved external symbol "public: int __thiscall
GDALDataset::GetRasterYSize(void)" (?GetRasterYSize@GDALDataset@@QAEHXZ)
Overviews.obj : error LNK2019: unresolved external symbol "public: int __thiscall
GDALDataset::GetRasterXSize(void)" (?GetRasterXSize@GDALDataset@@QAEHXZ) referenced in function
"protected: void __thiscall Overviews::BuildOverviewsR(class TileTree::Node *,int,int,int)"
(?BuildOverviewsR@Overviews@@IAEXPVNode@TileTree@@HH@Z)
TileProcessor.obj : error LNK2001: unresolved external symbol "public: int __thiscall
GDALDataset::GetRasterXSize(void)" (?GetRasterXSize@GDALDataset@@QAEHXZ)
Overviews.obj : error LNK2019: unresolved external symbol "public: class GDALDriver * __thiscall
GDAL
  DriverManager::GetDriverByName(char const *)"
(?GetDriverByName@GDALDriverManager@@QAEPAVGDALDriver@@PBD@Z) referenced in function "public: __thiscall

```
