
Subject: Re: MSVC 10 to Upp conversion
Posted by [koldo](#) on Wed, 01 Jun 2011 15:19:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hello Neil

Include fixed package. It runs using MSC9 (because of the libs) but compiles in MinGW too.

Look to the changes, many of them labeled with "// KOLDO".

The original source uses std and many linux functions.

Look at the main(). It is replaced with a GUI_APP_MAIN but without handling command line args (this work is for you).

Package organizer has been changed too, adding the libs.

Please include the include, lib and bin ("executable directories") paths in "Build methods".

The changes have been rough, just to compile and run. Now you would have to polish it all, giving the package a nice U++ style .

File Attachments

1) [GUItiler.7z](#), downloaded 272 times
