

---

Subject: Re: OpenCV

Posted by [GaroRobe](#) on Thu, 02 Jun 2011 23:07:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

There is "gpu" subfolder in lib, but I didn't have the time to look into it yet. Some structures and routines are definitely already there. Can't say what they do though

BTW, have another noob question, a bit offtopic though. When I include `<opencv22/opencv2/opencv.hpp>`, everything else is included recursively and builds fine, but not everything is found by Ctrl+Space, e.g. if I try to explore "cv" namespace, I try typing "cv:" and press Assist shortcut, but get nothing. By just pressing shortcut, I don't even see "cv" namespace in the list. Once again, why?

---