
Subject: Re: MSVC 10 to Upp conversion
Posted by [nlneilson](#) on Thu, 02 Jun 2011 23:54:20 GMT
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Hi Koldo

I decided to go a slightly different route.
I will make the U++ GUI in a separate app that will call the .exe from the existing code.

I renamed the existing package to ntile and replaced the
`int main(int argc, char *argv[]) {`
I understand that better.

Other than that I just pulled the ntile.cpp into Eclipse to correct the indentation.

Compiling in U++ I just get one link error:
LIBCMT.lib(wincrt0.obj) : error LNK2019: unresolved external symbol _WinMain@16 referenced
in function
 __tmainCRTStartup

<http://www.nlneilson.com/apps/ntile.zip>
