Subject: using a file chooser (dir chooser??) to get a dir and not a file
Posted by nlneilson on Sun, 05 Jun 2011 09:41:47 GMT
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How do you choose a directory rather than a file?
I have been using this code to choose a file:

```
    FileSel fn;
    void OpenAction() {
  fn.AllFilesType();
  String filename = fn;

  fn <<= Nvl(r_d, recent_dir);
  if(fn.ExecuteOpen()){ // file chooser
   workdirField<<=Value(fn);
   r_d = fn;
   recent_dir = ~fn;
  }
//     work.Run(THISBACK(Work));
    }
```

How can this be done to select a directory?

Is all I want to do is display the path and use that like:
cd C:\0-Neil\FAA\2011\Sectionals

I could parse the String filename but that would require a user to pick a file in that directory rather than just pick a directory. In some apps a directory can be chosen instead of a file.

Is there something built into U++ that can just select a directory??