Subject: Re: using a file chooser (dir chooser??) to get a dir and not a file
Posted by nlneilson on Mon, 06 Jun 2011 01:24:44 GMT
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Thanks Honza

I saw that but it gives no example code of how that is used.

Ecxuse me but I am not sharp enough to decipher this into usable code:
Quote:bool ExecuteSelectDir(const char *title = NULL)
Executes directory selection dialog. title can specify alternate caption of dialog. If user selects a
file to open, returns true.

It looks like it returns a bool of true only if a specified ("file name") exists and not actually choosing
a directory

I did a search in the forum for "ExecuteSelectDir" and found threads like this:
    http://www.ultimatepp.org/forum/index.php?t=msg&goto=314
13&&srch=ExecuteSelectDir#msg_31413
which had posts that included code like this:
FileSel fs;
fs.ActiveDir("C:/Test");

 return;

String selectedFolder = ~fs;

Trying code similar this there were errors like "it doesn't take 0 parameters".

After searching and trying for several hours I posted for help.

In Java it can be done with this"
    fc.setFileSelectionMode(JFileChooser.DIRECTORIES_ONLY);

Do you have a U++ code example or a link to code I could try?