Subject: Re: Appearance problem in TabCtrl
Posted by mirek on Wed, 08 Jun 2011 17:55:24 GMT

qapko wrote on Wed, 08 June 2011 04:18I have the newest available video driver on the PC
Now I see that the problem has nothing to do with TreeCtrl. I was able to reproduce it using
StaticText at the place of TreeCtrl (see attachment). The problem is probably in video card or its
driver. The weird thing is that no other application on the PC has such displaying issues. So that
goes...
Anyway, thanks for your help and inspiration. For me it was a good lesson to hunt "the bug"
through the sources of Ultimate++!

Gabi

Well, I still do not want to deny possible responsibility....

I guess there are two areas that could produce this problem. One of them is the area you have
already tested, but the code there is quite long and never caused anything like this.

Another possible cause is the fact that the wrong bitmap is a result of CH operation that uses
caching via ImageMaker (ChImageMaker). Something might be wrong with that...