
Subject: Re: Please recommend a scripting language
Posted by [dolik.rce](#) on Sun, 12 Jun 2011 20:42:38 GMT
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Hi Lance

I think that the options available in U++ are (you already named few): Esc, V8, JSCore, python and TCC.

I believe all of them can do what you ask for, but some might be better choice than others... I'll give you a really quick summary, maybe it'll help you decide.

Esc: Native U++ solution, lacks documentation, but very easy to work with (the script part).

V8: I'm not really familiar with it, but I think it should work for you... It should be fast and JS is quite simple language as well...

JSCore: Definitely can do what you want, but it is not really developed (actually it was pretty much just an experiment). It has impractically big codebase.

Python: From what I heard on the forum, the U++ integration is still work in progress...

TCC: Often overlooked package in bazaar. It allows you to use a C code as script by compiling it and running in memory. Binding it to the rest of your code is thus pretty simple

If I were you, I would probably go for Esc or TCC, depending on what exactly I wanted it for...

If I made some mistakes in describing some of the scripting engines above, I'll humbly accept any corrections from those who know more

Best regards,
Honza