
Subject: Re: Weired appearance of GUI elements
Posted by [nneilson](#) on Fri, 17 Jun 2011 20:07:31 GMT
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I had a similar issue as this.

In dlg.lay it looked OK.

When the app was run the EditField was about 6 times as high as it should have been, 3 up/down, that was white but the text was where it should be.

I just spent a bunch of time deleting that field, replacing, changing location, etc.. It just happened when it was in the third row down.

That was about 3 or 4 months ago, maybe the U++ update fixed it as there has been no problems since then.
