
Subject: Re: [DISCUSSION] Add 'complex' datatype, to Value too
Posted by [kohait00](#) on Sun, 26 Jun 2011 08:47:19 GMT

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thats nice idea...

one remains though..

the assignment from Value

```
// x = v; //ambiguity in std::complex::operator=
```

EDIT: tried the version with derive..

```
struct cdouble : std::complex<double>
{
    typedef std::complex<double> C;
    cdouble() {}
    cdouble(double r) : C(r) {}
    cdouble(double r, double i) : C(r,i) {}
    cdouble(const Nuller&) { operator=(DOUBLE_NULL); }
};
```

it works, but i've got problems with those COMPARE_VALUE() things..again ambiguity, due to some template operator specifications as it seems..

any idea?
