Subject: Re: WhenEnter in GridCtrl not fired
Posted by unodgs on Sun, 26 Jun 2011 09:23:10 GMT

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frankdeprins wrote on Sun, 19 June 2011 05:58Hello,
I think the problem is in line 5100 of GridCtrl.cpp (rev 3549). As you can observe there, the calling of WhenEnter is inside the conditional LOG_CALLBACKS block.
Moving this line just after the endif does the trick for me. It even made my callback obsolete as the dropgrid already does an accept upon pressing the enter key, so I guess that's the way it should be.

You're absolutely right. It's fixed now.