
Subject: Re: Rainbow, first iteration

Posted by [kohait00](#) on Tue, 28 Jun 2011 10:39:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

we actually dont need a common codes set, the backends normally provide them as well. i.e. linux input subsystem...

do you plan to detach the gui backends from CtrlCore completely?

i'd find it pretty nice to have the backends in seperate packages..

i noticed that WinAlt does not use cham. is this planned?

generally, from where do you plan to have the final GUI backend selection? from the top ackage like it is now or from the CtrlCore package? i mean where the guiplatform.h is finally situated. it could be 'overridden' in case of special specification. but all provided backends could live at some bottom level, to be selected with a compile flag like WINFB, LINUXFB, MACFB (those that are known and already exist).

this would reliev the user to specify it's own guiplatform, instead he could only take the Framebuffer package and select the backend via compileflag.

BTW: i committed the state of yesterday. what is missing, are the patch0 changes.. i found a mean to convert git patches to tortoise patches. so here it comes again.

File Attachments

1) [patch0.svn.patch](#), downloaded 469 times
