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Subject: Re: Couple of questions

Posted by [mirek](#) on Mon, 21 Nov 2005 20:45:57 GMT

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I hope Tom will answer 1 and 2.

3: Null for int is defined as INT\_MIN. Maybe somewhat weird, but simple and works actually very well. (similarly, for double Null is defined as very large negative number like 1.0E-300).

NL\_MOVEABLE is macro that marks a type Moveable (can be stored in Vector) - note that you cannot use Moveable template for 'int'.

Mirek

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