Subject: Re: Rainbow, first iteration Posted by kohait00 on Tue, 05 Jul 2011 08:42:08 GMT

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during debug of sdl backend i noticed a bug:

```
Win32Wnd.cpp:857
should have parenthesis around (ctr?..:..)
have the same line in SDLFb, and it properly guits only with paranthesis, so guite sure the
compiler does not recognize the meaning properly.
while(!EndSession() && !quit && (ctrl ? ctrl->IsOpen() && ctrl->InLoop() :
GetTopCtrls().GetCount()))
BTW
CtrlCore.h:1007
+ bool | IsIgnoreMouse() const
                                             { return ignoremouse; }
shouldn't
X11Proc.cpp:49 read this? similar to Win32Proc.. the K_ALT_KEY was missing
dword Ctrl::KEYtoK(dword key)
if(key == K ALT KEY || key == K CTRL KEY || key == K SHIFT KEY)
 return key;
if(GetCtrl()) key |= K_CTRL;
if(GetAlt()) key |= K ALT;
if(GetShift()) key |= K_SHIFT;
return key;
}
```

patch0 suggested PLATFORM_X11 changes for TDraw/util.cpp.. do you have other plans for them? i attach the this single patch again. i know of the PLATFORM X11 legacy define..but uppsrc should be clean from it..uppsrc is not old legacy

EDIT: btw: is there a reason why the UWord doesnt work with WinGI? (asuming addint the right packeges). it crashes..

File Attachments

1) x11.patch, downloaded 390 times