## Subject: Re: Compound New <: PACKAGE: > name etc. [FEATURE REQUEST] Posted by fudadmin on Thu, 18 May 2006 23:36:26 GMT

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gprentice wrote on Thu, 18 May 2006 10:31fudadmin wrote on Thu, 18 May 2006 03:01Has anybody noticed this post...?

Well I noticed it but I can't understand a thing you're saying ... of course my opinion doesn't count for a lot but if you want some feedback ...

What do the names of the files in a package have to do with the length of a package name?

- 1. Does "automatically concetenated" mean "automatically generated"?
- 2. What is appclass?
- 3 a) What is author?
- 3 b)What is prefix?
- 4. What problem are you trying to solve?

Graeme

Thanks for your feedback, Graeme!

4.

Generally - to increase programmers productivity. Especially beginners. By using highly customizable templates and not only.

But...

- -there is not enough space for "options" in the current dialogue window.
- -it's not possible to assign (write) to :PACKAGE: variable from a template code and have that reflected in the window.
- 4 and 3 (a) What is author?
- 3 b)What is prefix?)

It is related to versioning.

- -usually people name their packages consisting of at least to words and a version (you can look at the upp examples and reference examples...) and if you work in a team or want to experiment with packages and have them at your convienence to compare... Or if a begginer wants to experiment with Ulimate++ examples? Don't tell me that 100% programmers (especially beginners!!!) in 100% of cases use CVS, SVN or uvs! Or even if you DO use do you use the same name to invoke recompilation of all or most of your package files? And then don't forget those stupid BLITZ problems...
- -so how do you copy a new version of a package in u++? what are your actions? how much time do you spend on it? nice problem #include's! Then how do you delete your unwanted packages? then look at the ALL U++ directories? Config files... If you have several hundred packages multiplied by debug,release,GCC, and versions etc..? Then some data files somewhere. Analyze your routine actions... It's a BIG headache and a big waste of time!..

- "author" or prefix in case you work with a partner or a team...
- that helps to preserve the same names of your files inside packages while maintaining different names of versions. Imagine a copy of CtrlLib with all files named under a package name... This is what the current system requires... then try to have different amount of files generated...
- have you analyzed the supplied templates and tried to improve for your needs... Have you seen:

id "Main window class name" classname? that should answer

2. What is appclass?

And 1. Does "automatically concetenated" mean "automatically generated"? When you enter those 3 fields, WhenAction concats and displays the Package name... (It's no problem to have App classname read from a template but then more changes are needed in theide to callback and display, as I imagine...)
And then depending on options selected...

"A fair chunk C++/U++ program skeletons - produced in one click"

Edit:P.S. According to Luigi they are not bad...

Edit2: Btw, after those changes the next step is available - incremental duplication of packages with a right click from "Select Main Package" window...