
Subject: Re: Compound New <:PACKAGE:> name etc. [FEATURE REQUEST]
Posted by [fudadmin](#) on Thu, 18 May 2006 23:36:26 GMT
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gprentice wrote on Thu, 18 May 2006 10:31fudadmin wrote on Thu, 18 May 2006 03:01Has anybody noticed this post...?

Well I noticed it but I can't understand a thing you're saying ... of course my opinion doesn't count for a lot but if you want some feedback ...

What do the names of the files in a package have to do with the length of a package name?

1. Does "automatically concetenated" mean "automatically generated"?
2. What is appclass?
- 3 a) What is author?
- 3 b)What is prefix?

4. What problem are you trying to solve?

Graeme

Thanks for your feedback, Graeme!

4.
Generally - to increase programmers productivity. Especially beginners. By using highly customizable templates and not only.
But...
-there is not enough space for "options" in the current dialogue window.
-it's not possible to assign (write) to :PACKAGE: variable from a template code and have that reflected in the window.
4 and 3 (a) What is author?
3 b)What is prefix?)

It is related to versioning.

-usually people name their packages consisting of at least to words and a version (you can look at the upp examples and reference examples...) and if you work in a team or want to experiment with packages and have them at your convienence to compare... Or if a begginer wants to experiment with Ulimatte++ examples? Don't tell me that 100% programmers (especially beginners!!!) in 100% of cases use CVS, SVN or uvs! Or even if you DO use - do you use the same name to invoke recompilation of all or most of your package files? And then don't forget those stupid BLITZ problems...

-so how do you copy a new version of a package in u++? what are your actions? how much time do you spend on it? nice problem #include's! Then how do you delete your unwanted packages? then look at the ALL U++ directories? Config files... If you have several hundred packages multiplied by debug,release,GCC, and versions etc..? Then some data files somewhere. Analyze your routine actions... It's a BIG headache and a big waste of time!..

- "author" or prefix - in case you work with a partner or a team...
- that helps to preserve the same names of your files inside packages while maintaining different names of versions. Imagine a copy of CtrlLib with all files named under a package name... This is what the current system requires... then try to have different amount of files generated...
- have you analyzed the supplied templates and tried to improve for your needs... Have you seen:

id "Main window class name" classname ?
that should answer

2. What is appclass?

And 1. Does "automatically concatenated" mean "automatically generated"?

When you enter those 3 fields, WhenAction concatenates and displays the Package name...

(It's no problem to have App classname read from a template but then more changes are needed in the IDE to callback and display, as I imagine...)

And then depending on options selected...

"A fair chunk C++/U++ program skeletons - produced in one click"

Edit:P.S. According to Luigi they are not bad...

Edit2: Btw, after those changes the next step is available - incremental duplication of packages with a right click from "Select Main Package" window...