
Subject: Re: Porting (Mac OS X) and "reference application" idea
Posted by [daveremba](#) on Mon, 11 Jul 2011 04:59:14 GMT
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iphone widgets

File Attachments

1) [ib_iphone.png](#), downloaded 1290 times



file:///Users/webdev/Desktop/ib_widgets.htm



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Objects Classes Media

Controllers



View Controller – A controller that supports the fundamental view-management model in iPhone OS.



Navigation Controller – A controller that manages navigation through a hierarchy of views.



Tab Bar Controller – A controller that manages a set of view controllers that represent tab bar items.



Table View Controller – A controller that manages a table view.



Image Picker Controller – A controller that manages views for choosing and taking pictures.



Object – Provides a template for objects and controllers not directly available in Interface Builder.



External Object – Provides a placeholder for an object that exists outside of the document.

Objects Classes Media

Data Views



Table View – Displays data in a list of plain, sectioned, or grouped rows.



Table View Cell – Defines the attributes and behavior of cells (rows) in a table view.



Image View – Displays a single image, or an animation described by an array of images.



Web View – Displays embedded web content and enables content navigation.



Map View – Displays maps and provides an embeddable interface to navigate map content.



Text View – Displays multiple lines of editable text in a scrollable view.



Ad BannerView – Provides a mechanism to display content that is larger than the size of the application's window.



Scroll View – Provides a mechanism to display content that is larger than the size of the application's window.



Picker View – Displays a spinning-wheel or slot-machine motif of values.



Date Picker – Displays multiple rotating wheels to allow users to select dates and times.

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Inputs & Val

Segment – Displays a set of discrete segments.

Label – A text label.

Round R – A rounded rectangle with events and target objects.

Text – A text field that sends an object with the text.

Switch – A toggle switch that controls a boolean value.

Slider – A slider that controls a floating-point value.

Progress – A progress indicator for a task or operation.

Activity – A feedback indicator for a process or operation.

Page Co – A page controller that opens pages sequentially.