
Subject: Re: Problem with GUI_APP_MAIN - example

Posted by [dolik.rce](#) on Fri, 15 Jul 2011 05:20:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi Small_Dwarf,

Welcome to the forum!

You just copied the code from the web into your package (called "g"), right? The problem is that it uses code from other packages. The GUI related code can be added to your package simply by adding a "CtrlCore" package as a dependency. Right click on "g" in the left upper pane and choose "Add package to 'g'", it will bring up a selection dialogue.

Also note that all the examples and tutorials mentioned on this website are present in your installation, in the respective assemblies, available when you start the IDE or from File>Set main package.

You might also probably want to have a look at the Packages, Assemblies and Nests article, to get the idea about code organization in U++

Best regards,
Honza
