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Subject: Re: Problem with GUI\_APP\_MAIN - example  
Posted by [Small\\_Dwarf](#) on Fri, 15 Jul 2011 20:29:08 GMT  
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Hi!

Thank you, dolik.rce.

Yes, I called my package 'g' and copied and pasted the code into 'g'.

Due to your advice I chose GUI2 from the provided tutorial list and saw 2 errors. I just included "/usr/lib/i386-linux-gnu/glib-2.0/include" and "/usr/include/gdk-pixbuf-2.0" into the include list and the code was able to be executed so I could see the window!

Thank you and greetings!

Small\_Dwarf

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