Subject: Re: Compound New <:PACKAGE:> name etc. [FEATURE REQUEST]
Posted by fudadmin on Fri, 19 May 2006 21:35:17 GMT
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gprentice wrote on Fri, 19 May 2006 12:23I'm not sure I understand but it seems the purpose of
the author/prefix/version items is
1. to make it easier to duplicate the package in future, however I don't understand why this makes
it easier ??
2. Is your "duplicate package" command going to go through all the package source files and
change #include <packagenameV1/xxx.h> to #include <packagenameV2/xxx.h> ??

1. Yes. And easier because of:
2a. First of all, try duplicate (your usual "copy directory" way) not HelloWorld but packages which
have *.iml and *.lay. Tell your experience!

2b. Imagine you work with a team. Try to produce 2 different packages from 1 template... Or in 2
steps create 2 packages (a package which uses the other package which will be also versioned
(with *.iml and *.lay). And test quickly 2*2 combinations. Experiences?
Or imagine creating a step-by-step tutorial-in-action... with different subtopics and combinations...
Edit2: Or having your testable and combinable (!) your code snippets database...

2c. And because the trick (remember, we were talking about)

 #define IMAGEFILE   PACKAGE_DIR/Vega.iml>

doesn't work well with GCC and BLITZ...

2d. And/or create a template which simply produces
#include ForlanoVega1/Vega.h etc...
customizable and shows them in the dialogue each time you enter a char!..

2e. And/or updates those names according to template params...

Edit:
2. Yes. and *.upp