
Subject: Re: Compound New <:PACKAGE:> name etc. [FEATURE REQUEST]

Posted by [fudadmin](#) on Fri, 19 May 2006 21:35:17 GMT

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gprentice wrote on Fri, 19 May 2006 12:23 I'm not sure I understand but it seems the purpose of the author/prefix/version items is

1. to make it easier to duplicate the package in future, however I don't understand why this makes it easier ??

2. Is your "duplicate package" command going to go through all the package source files and change `#include <packagenameV1/xxx.h>` to `#include <packagenameV2/xxx.h>` ??

1. Yes. And easier because of:

2a. First of all, try duplicate (your usual "copy directory" way) not HelloWorld but packages which have *.iml and *.lay. Tell your experience!

2b. Imagine you work with a team. Try to produce 2 different packages from 1 template... Or in 2 steps create 2 packages (a package which uses the other package which will be also versioned (with *.iml and *.lay). And test quickly 2*2 combinations. Experiences?

Or imagine creating a step-by-step tutorial-in-action... with different subtopics and combinations...
Edit2: Or having your testable and combinable (!) your code snippets database...

2c. And because the trick (remember, we were talking about)

```
#define IMAGEFILE PACKAGE_DIR/Vega.iml>
```

doesn't work well with GCC and BLITZ...

2d. And/or create a template which simply produces

```
#include ForlanoVega1/Vega.h etc...
```

customizable and shows them in the dialogue each time you enter a char!..

2e. And/or updates those names according to template params...

Edit:

2. Yes. and *.upp
