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Subject: Re: Rainbow, first iteration

Posted by [unodgs](#) on Tue, 19 Jul 2011 20:28:45 GMT

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kohait00 wrote on Tue, 19 July 2011 09:01 @unodogs: i am unable to find out what difference there is in PaintGI using WinGI and Paint using WinGI..the first compiles and runs, the latter compiles but crashes..

is there anything special about PaintGI? in theory, we should be able to enhance whichever application by more graphical backends. that's why i felt bold enough to try to use Paint with WinGI as well. any help here?

PaintGI was simply a test application for WinGI backend. I will remove it soon. Could you pull the latest sources and tell me if it still crashes (and where)? I cannot reproduce it..

Ok I know what is your problem. Please copy tahoma.fnt and tahoma.png files from PaintGI to Paint folder.. (later basic fonts will be automatically linked or generated on the fly)

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