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Subject: Re: Grid Ctrl..How to find minimum and maximum element

Posted by [koldo](#) on Wed, 20 Jul 2011 12:50:47 GMT

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Hello Monty

In addition to unodgs advice, please check if GridCtrl.h is included before you include the layout in your C++ file.

For example:

```
#include <CtrlLib/CtrlLib.h>
```

```
#include <GridCtrl/GridCtrl.h>
```

```
using namespace Upp;
```

```
#define LAYOUTFILE <MyProject/MyProject.lay>
```

```
#include <CtrlCore/lay.h>
```

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