
Subject: Re: Grid Ctrl..How to find minimum and maximum element

Posted by [koldo](#) on Thu, 21 Jul 2011 06:52:56 GMT

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Hello Monty

In this cases is good to include a full project as simple as possible including the error.

Anyway I imagine you are adding a GridCtrl named "grid" in a class named "GridTrial" generated using the Layout Designer.

In fact when you add the grid in your layout, in the .lay files it appears something similar to the "Add(grid.SizePos());" you said, as the .lay is converted to C++ code.

To be sure, when you are in the Layout Designer, key Ctrl-T to see your layout in text:

```
LAYOUT(MyLayout, 428, 268)
ITEM(GridCtrl, dv___0, HSizePosZ(116, 162).VSizePosZ(84, 84))
END_LAYOUT
```

and Ctrl-T again to see it graphically again:

If you use a class like this:

```
class GridTrial : public WithMyLayout<StaticRect> {
...
};
```

"grid" is already a member of GridTrial as it has been included in "WithMyLayout", so you would have to use it in your program with no problem.

File Attachments

1) [dib.PNG](#), downloaded 588 times
