
Subject: Re: Splash Screen

Posted by [forlano](#) on Sat, 20 May 2006 11:29:10 GMT

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Hello Andrei,

thank you for the code snippet. I needed it too. I've modified it slightly to see it in action

```
GUI_APP_MAIN
```

```
{ TopWindow app;
```

```
    HelloWorld hw;//Examples: AnimatedHello
```

```
    hw.PopUp(NULL,false,false,true,true);
```

```
    hw.Title("Hello world example");
```

```
    hw.Text(Nvl(Join(CommandLine(), " "), "Hello world !"));
```

```
    Ctrl::ProcessEvent();
```

```
    Ctrl::EventLoop(); //to run animation
```

```
    app.Run();
```

```
}
```

where this block should substitute the one in AnimatedHello package.

Now next problem is to let appear some static image for a given amount of time. Have you another code snippet with the solution?

Luigi
