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Subject: Question on a widget on top of a widget \*\*BUG STATEMENTS NOT COMPLETED BEFORE NEXT STATEMENT

Posted by [silverx](#) on Fri, 22 Jul 2011 11:38:09 GMT

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How do I have a widget appear on top of another widget. Example a push button that is large, that has another widget on top of it that is currently .Show(false), but when you push the button, it changes the .Show(true) for the other widget.

I want to keep the push button there and be visible.

I have tried, all kinds of refresh and it still doesn't work?

I can post the complete code but it is kind of long.

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