
Subject: Re: PLATFORM_X11 warnings
Posted by [kohait00](#) on Wed, 03 Aug 2011 10:37:03 GMT
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in my upp, i have completely removed the part in
config.h

```
#ifdef flagGUI
#define PLATFORM_X11 1
#endif
```

nothing touching GUI and the like should sit in config.h/Core anymore. PLATFORM_WIN32, PLATFORM_POSIX, PLATFORM_LINUX defined in config.h, have, at first, nothing to do with GUI. flagGUI / PLATFORM_X11 neither are evaluated anywhere in Core/CtrlCore/CtrlLib. flagGUI simply indicates to TheIDE how to specify compile/linkage flags for the desired compiler, there is a difference for gui and non gui environment. this is luckily hidden.

the graphic backends define their presence flags independantly
GUI_WIN32, GUI_X11, GUI_FB, GUI_SDL, GUI_WINGL, ..

so the removing of this section is pretty justified, since the flag is later defined in a place, where it corresponds to.
