
Subject: Re: Poluporphyc Array doubt
Posted by [cbpporter](#) on Thu, 04 Aug 2011 08:30:24 GMT
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tojocky wrote on Thu, 04 August 2011 11:21Hello,

If in the base class is not set virtual destructor, and detect memory leak in example of Koldo, is this a bug?

In my case on win32 and linux 32 (ubuntu 11.04) have the same behavior (memory leak).

Regards,

Ion.

I say it is a programming error. Without the virtual destructor, the compiler can't free the call the destructor of the string from StringNumber. It will always call the destructor for type T, in this case Number.
