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Subject: Re: Get Rectf of something painted  
Posted by [koldo](#) on Sun, 14 Aug 2011 08:10:33 GMT  
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Thank you Mirek for your answer

I do not know where is the bounding box of a Painter.

Looking at `ApproximateQuadratic()` and `ApproximateCubic()` it seems all painting shapes are reduced to lines stored in a `LinearPathConsumer` called rasterizer.

However I am lost when following Painter rendering process.

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