
Subject: Re: Zooming layouts and different behaviour windows/linux
Posted by [mirek](#) on Sat, 27 Aug 2011 00:30:03 GMT

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I have tried

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

GUI_APP_MAIN
{
    Array<EditString> list;
    RTIMING("chsync");
    const int n = 1000000;
    for (int i=0; i < n; ++i)
        list.Add();
}
```

and in release optimal mode, I cannot detect any difference at all...
